

EDUCATION & CERTIFICATIONS

Carnegie Mellon University School of Drama
BFA Drama, Concentration in Scenic Design
With University and College Honors, May 2026



Photoshop Certified Professional in Visual Design
Vectorworks 2025 Core Associate Certification

INTERNSHIPS & WORK STUDY

Disney College Program at Walt Disney World - Attractions Host (Orlando, FL) Fall 2026

Scenic Design Intern at The Muny (St. Louis, MO) Summer 2026

- Collaborated with six scenic design teams on seven full-scale musical productions within 11 weeks.
- Designed props and scenic elements, created elevations, assisted with set decoration, attended designer/tech rehearsals.

Teaching Assistant at CMU: Guest Experience in Theme Park Design; Basic & Intermediate Photoshop; Basic Design I
Fall 2025-Spring 2026

- Assisted with in-class lessons, provided feedback and advice on student projects and written assignments.
- Taught in-class Photoshop lessons & demonstrations.

Arts Assistant, CMU Drama Prop Shop 2024-2025

- Designed and fabricated various props for CMU Drama productions using skills including 3D modeling, 3D printing, painting, graphic design, sculpting, molding and casting, historical research, and more.

Summer Intern Company - Scenic Construction, Shakespeare Theatre of New Jersey (Madison, NJ) Summer 2024

- Supported carpenters and scenic painters with paint mixing, color matching, treatments and artistry, and construction.
- Assisted with load-in and strike of productions following architectural drawings and using hand tools.

Student Ambassador, CMU School of Drama 2024-2026

- Represented the School of Drama, led tours, assisted/facilitated auditions and interviews, created social media content.

SCENIC DESIGN

Company	CMU School of Drama	Dir. Darren Lee	April 2026
Alcina	CMU School of Music	Dir. Seamus Ricci	January 2025
American Idiot*	The Summit Playhouse	Dir. Nikki Smith	August 2023

*Scenic designer & paint charge

GRAPHIC DESIGN

Designer for original board game Computer Junkyard® Worldwide distribution Spring 2026

- Worked closely with game creators to design every graphic and visual asset to manufacturer’s specifications, including packaging, game components, logos and iconography, marketing materials, rulebook, and promotional videos.

Graphic designer & marketing head for new original musical A Million Moments on the Mackinac Bridge 2026

- Create all iconography, posters, and assets for the musical’s upcoming 54 Below premiere in New York City.
- Manage and design the show’s official social media marketing campaign.

Starry Art & Media, freelance graphic design business 2017-Present

- Using Adobe Suite to create various graphics, logos, artwork, and videos for clients including individual consumers, businesses, theatre organizations, educational institutions & non-profits.

Graphic & Visual Designer, Carnegie Mellon School of Drama 2024-2026

- Produced graphics for social media, events, and merchandise across multiple productions.
- Led visuals and lobby design (including a hand-painted immersive installation) for the Playground XXII Festival.

[Winner] United States Institute of Theatre Technology 2026 Poster Design Contest

SKILLS

graphic design & art | traditional drawing & painting
digital illustration | hand & digital drafting
3D model making | concept design | digital modeling
3D printing | 15+ years of performance experience
video editing | scenic art | valid Driver’s License

SOFTWARE PROFICIENCIES

Adobe Photoshop, Illustrator, Premiere	Extremely Proficient
Vectorworks & AutoCAD	Proficient
Keynote	Proficient
Microsoft Office (Excel, Word, PowerPoint)	Proficient
Google Suite	Proficient
SketchUp, Rhino, Revit	Intermediate